

SCOUTER'S WINTER CAMPOUT 2025

Back to the Basics: The Spirit of Scouting

January 10-12, 2025

ROBERT W. WOODRUFF SCOUT RESERVATION

PARTICIPANT PACKET

Since 1968, the Districts of Cobb County, Georgia (currently Foothills and Silver Comet) in the Atlanta Area Council have held a unique adult training event to promote camping the year-round, i.e., camping in the cold.

What began as a simple *ad hoc* training course has evolved into a full blown, fun-filled Adult Camporee by promoting the patrol method, scouting skills, and “games with a purpose” concepts. It is open to all registered Scout Leaders over the age of 18. Leaders from Packs, Troops, Crews, Ships, Committee members at large, Explorer Posts, etc. are all welcome.

SWC will provide you a chance to experience the Scouting Program through the eyes of a teenager in a winter camping experience: compete in exciting Patrol based games, plan delicious meals, sit around a cozy campfire, and enjoy entertainment and fellowship. It’s a great time in Colossal Cobb’s finest tradition.

SWC always includes ...

- Opportunities to learn new or refine existing **winter camping skills**.
- A **program full of ideas** to use for cold-weather camping at the unit level.
- The chance to show “those that didn’t attend” that you can be **comfortable in the cold**.
- Gatherings, both small & large, to **exchange ideas** and fellowship with your fellow Scouters.
- A program loaded with **FUN, FUN, and MORE FUN!**

The staff is working hard to make this a unique and exciting event. The more YOU plan to have fun, the more you will get out of it.

FROM OUR SCOUTMASTER:

SWC 2025 Back to the Basics: The Spirit of Scouting. Last January 14th after the close of SWC 2024 I was sitting in the Nunn building when the last staff member left. The silence was like a physical presence. Being the SPL for this event is a magical experience, and in that silence I thought of all the people past and present who worked to make this event what it is today. I thought of how they gave of themselves daily to create a program to help the scouts in their journey to adulthood. I thought of how they could reach out to nature and create the magic that only they can create.

Yes I know that I am giving Clint a lot of credit for his theme and he deserves it.

Think about the main reason most scouts join. They join to be outdoors, to learn how to survive, and to learn how to experience nature. As the Indian scouts used the spirits of Mother Earth so do we teach the scouts to use them to enjoy the outdoors

~ Steve Parker, SM

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SPL.....Colleen Pope.....678-386-2681.....CMMPOpe@Gmail.com
Staff Advisor.....Clint Pope678-386-2680..... pope.clint@gmail.com

Key Staff Roster

Position	SWC Yrs.	Name	Dist.	Unit
Scoutmaster	22	Steve Parker	SC	T-002
Senior Patrol Leader	16	Colleen Pope	SC	T-757
Staff Advisor	15	Clint Pope	SC	T-757
Program Patrol Leader	14	Jeffrey Sandler	SC	T-675
Registration	7	Jayne Smith	SC	Council
Judging		Mary Johnson	SC	T-002
Games Coordinator				
<i>Game A Lead</i>	1	Will Parker	SC	T-002
<i>Game B Lead</i>	3	Theresa Berger	SC	
<i>Game C Lead</i>		Margaret Johnson	SC	
<i>Game D Lead</i>		Justin Lofquist	SC	T-002
<i>Game E Lead</i>		TBA	SC	
Service Patrol Leader	8	Mike Thomas	SC	T-757
Health & Safety Officer	4	Violet Pope	SC	
Head Chef		R. J. Kolencik	SC	
Quartermaster		Scotty Wise	SC	

T=Troop, C = Crew, P = Pack, DC = District Committee or Position

Preliminary Schedule

Friday, January 10, 2025

- 3:00 pmRegistration/Check-In @ Woodruff Main Gate
Scan QR Code with cellphone & enter names of people in the vehicle (no early registrations)
Patrol Leader gets Patrol Packet @ Nunn Bldg.
- 6:00 pm.....Check-in, Patrol Leader Packet Pickup & Registration moves to **Dining Hall**
- 7:00 pm.....Colossal Cobb Café (Cracker Barrel) opens & Registration @ **Dining Hall**
Presentation Boards set up at Dining Hall for credit
- 9:00 pmCafé closes. Participants return to camp except Patrol Leaders
- 9:15 pm..... **Patrol Leaders Meeting @ Dining Hall**
- 10:00 pmRegistration closes
- 11:00 pm..... Taps (Quiet please)

Saturday, January 11, 2025

- 8:30 amTroop Assembly @ **Assembly Field**
- 9:45 amMorning Games: 25 minutes per game, 10 minutes travel between games
(Note: Train Whistle begins and ends each event)
- 1st Game 9:45 am - 10:10 am
- 2nd Game 10:20 am - 10:45 am
- 3rd Game 10:55 am - 11:20 am
- 4th Game 11:30 am - 11:55 am
- 5th Game.....12:05 pm - 12:30 pm
- 12:45 pmLunch / Break Time **Skit, Songs & Cheers Submissions Due at Staff Mailbox**
- 2:00 pm *Good Turn Project* & Campsite Evaluations Begin
- 3:00 pm..... Dining Hall opens for table decoration setup (early admission not allowed)
- 3:00 pm..... Patrol Flags & Wood Carvings Due @ **Dining Hall**
- 3:00 pm.....Camp-wide Game @**Dining Hall - Carlock Pavilion**
- 5:30 pmPatrols report to Dining Hall with meals
- 6:00 pmSWC Grace and Camp wide Dinner @ **Dining Hall** (Patrols may eat at campsites)
All patrols assist with Dining Hall clean up
- 7:50 pmTroop Assembly @ **Assembly Field** for Campfire Walk
Patrols pick up Patrol Flags from dining hall and take to Campfire
- 8:00 pmCampfire and Awards @ **Campfire Ring**
Patrols pick up Patrol Flags at end of Campfire
- After Campfire**Patrol Leader Meeting @ Amphitheater**
Turn in Spirit Vote & Elect SWC 2025 SPL
- 9:30 pmStar Study @ **Assembly Field** by Atlanta Astronomy Club (weather permitting)
Night Hike – Nicholson Cabin, Listening Post- Carlock Pavillion
- 11:00 pmTaps (quiet please)

Sunday, January 12, 2025

8:30 amInterfaith Worship Service @ **Council Ring**

Collection for World Friendship Fund

9:00 amClosing Assembly, Troop Awards & Recognition @ **Assembly Field**

10:00 amBreak Camp & Check Out @ **Staff HQ**

Must check out by noon

OVERVIEW & REGISTRATION

With **57** years of tradition, SWC can be a little overwhelming if you've never been. It's jam-packed with events, games, projects, camping, food, fellowship, and the great outdoors. Nevertheless, many units jump right in, create a great patrol with nothing but first timers and have a fantastic time. Others choose to join a seasoned unit for their first experience and then return with their own patrol the following years. Whichever you choose, we hope this document makes for smooth sailing and a pleasant experience.

But with all the planning in the world, there can still be hiccups. Bear with the staff as we work together through issues in service to each other and Scouting.

Veterans should also look over the document to note changes from previous years. Important changes from last year will be highlighted in **GREEN**. Scouting is always evolving, as is SWC.

WINTER CAMPING

Be prepared for **any** weather conditions that could occur in the north Georgia Mountains during January. If you've never camped in the cold, do some research, talk to veterans, and prepare yourself with the right equipment, information, and attitude. While we are certain that the weather will allow for a "great weekend for Scouting," anything from balmy spring-like conditions to icy blizzards can and have occurred. So, **BE PREPARED!**

Participants should practice **Leave No Trace** principles. We want to leave only footprints and take only our shared memories of the fun and the good turns we have done.

PATROLS

You will participate with your unit as a typical Boy Scout Patrol. **This patrol should consist of between 6 and 10 people.** No more and no less. If you have more than 10, form 2 patrols each with their own name, yell, etc. You all can still camp in the same area and site at the same dining hall table; you'll just participate as two different patrols during the games and competitions.

Our Scoutmaster has asked that we use **traditional Scouting skills and methods** throughout the weekend. Patrols should consider the theme as they prepare. But also, we expect everyone to remember this is a Scouting event, i.e., conduct ourselves as we would want our young Scouts to act. The Scout Oath and Law are in effect. This includes patrol names, patrol yells, totems, skits, and songs, males dress as males and females dress as females.

With that, the first thing to think about is ...

REGISTRATION

Registration information: <http://www.swcbasa.org>
Registration requires a credit card or eCheck payment. Review the page before beginning the registration process.

Registration is \$30/person. You may add additional participants at check-in.

If you miss all the registration dates but would still like to come to SWC. You Can register Friday night at check in. \$30/person.

CAMPSITE SELECTION

Campsite choice is based on the order of registration, i.e., first-registered, first given. The website is updated regularly with available campsites. You may choose a site number, but not a letter.

Review the Woodruff map (Appendix 3). It shows all camping locations. Each campsite is divided into 2, 3 or 4 areas with each area big enough to accommodate your patrol. You may, however, share amenities (pavilions, lean-tos, water spigots, etc.) with the other patrol(s). Units that have multiple patrols may want to register at the same time and add a comment that they would like to share 2 or 3 areas within a single campsite, i.e., site 2a, 2b, & 2c.

CHECK-IN INSTRUCTIONS: FRIDAY, JAN 10 2025 3-6 PM & 7-10 PM

Check-in on Friday, January 10, 2025, will be at the Main Gate from 3-6 pm. You may arrive earlier to setup your campsite but **do not try to enter before 3 pm, please**. We will have a QR Code that is connected to a spreadsheet. Enter your Patrol Name, the names of everyone in your vehicle and that you are all illness free and not exhibiting symptoms. Patrol Leaders need to go to the Nunn Building for the Patrol Packets. The Nunn Building is located behind the main parking lot near the dormitory building.

Check-in will close at 6 pm and relocate to the **DINING HALL** where it will be open from 7 -10 pm.

Patrol Leader must:

1. **Have BSA Medical Form & copy of Insurance Card** for **every** participant (keep with you during entire weekend)
2. Two (2) copies of your completed **Patrol Roster to turn in** (Appendix 5)
3. Two (2) **Patrol Totems**
4. **Additional registration fees** if owed

1. MEDICAL FORMS

Health and Safety requires **each participant submit a completed and signed BSA Health Form (Paper copy) to your Patrol Leader**. (Link on Registration page). Complete this form **before** arriving for a quicker check-in. It should include ...

- **Parts A and B**
- A photocopy of their **insurance card**, front and back, stapled to the above medical form.

We will not be collecting Health Forms. Your Patrol Leader is responsible for having them ready, if needed. That means carrying them during the event!

The BSA recommends an annual physical and you should consult your doctor if you believe there might be an issue with cold-weather camping.

The current BSA medical form is a PDF file that can be filled out on the computer, printed, and then saved for future printings

2. PATROL ROSTER

The patrol roster form is Appendix 5. Each patrol member listed must have an accompanying medical form present with the Patrol Leader.

3. TOTEMS

Have two (2) patrol totems to present to the SWC staff upon check-in. They will be displayed on the SWC 2025 Totem Pole for all to see.

What's a totem? Totems are small, traditional Scouting devices that symbolize your patrol. They should be unique and in the spirit of Scouting. They may be simple or elaborate.

After each game, each unit will receive a Game Totem in recognition of Patrol participation.

Patrols are encouraged to provide totems to recognize a campsite visitation with another patrol or in appreciation for something that another patrol has done for them.

Plan enough totems for at least 20-25 patrols and as many others you may want to "award". But don't forget the 2 requested at check-in.



4. Additional Fees

You can pay any unpaid fees here

SCHEDULE DETAILS

Note: The following is in order of the schedule on page 3.

FRIDAY CHECK-IN 3 - 10 pm, Friday

See page 5 for Check-in details.

COLOSSAL COBB CAFÉ

7 – 9 pm, Friday @ Dining Hall

The most exclusive Dining Establishment in Georgia with food and merriment: opened only one-night a year! BYOC — Bring Your Own Cup: coffee and other drinks provided. We will have Cracker, Cookies, Cheese, and other tasty treats. Scout Cracker Barrel Style.

It is a great time for Scouting fellowship: catch up with Scouters you haven't seen in a while, *browse the Presentation boards* (see below) to get ideas for your unit, enjoy the evening. You may show off any memorabilia and other items from past SWCs that tell the story of Scouting in Cobb County: SWC Patrol Flags, totems, photographs, and other mementos.

PRESENTATION BOARDS

7 pm, Friday - 9 pm, Saturday @ Dining Hall

PARTICIPATION EVENT

Patrols are encouraged to make a 3 - panel presentation board of your Unit's activities to share with others. Create a display with information for other units to explore and take back to their Scouts. Set up boards at 7 pm in the Dining Hall on the provided tables for viewing during the Colossal Cobb Café. Pick them up after Cobb Café on Friday to display in campsite areas Saturday afternoon. Indicate your patrol name and campsite number somewhere on the presentation to receive credit.

PATROL LEADERS MEETING

9:15 pm, Fri. @ Dining Hall

1st of two required Patrol Leader meetings. Only the patrol leader attends.

SATURDAY MORNING ASSEMBLY

8:30 am SHARP, Sat. @ Assembly Field

The day begins so come prepared! This event ALWAYS starts on time. Do not be THAT patrol that walks in late while the flag is being raised! (There is always one.)

Assembly is where we will see your costumes, hear your patrol yell, tell a few jokes, have a little fun and get to know the other patrols. Show your patrol Spirit and go for the Spirit Patrol Award! From assembly, be prepared for a morning full of games and fun. Bring your water bottle (or hot cocoa bottles), map, schedule, and any items you'll need for the games.

Game rotation schedules will be given out at the end of the morning assembly.

GAMES 9:45 am – 12:30 pm, Sat.

JUDGED EVENTS

Saturday morning games focuses on inter-patrol teamwork. Some will be skilled, some problem solving, some scout skills, some just fun. You will need a minimum of 6 and a maximum of 10 people to play and each patrol member is encouraged to participate. Be enthusiastic and cheer on your fellow Scouters. As the Cubbies say, "Do Your Best." Note: Electronic devices (smartphones, iPads, etc.) are not allowed during the games. After SWC is over, game instructions and details will be posted on the SWC Web Site for use in your units.

GOOD TURN PROJECT 2 pm, Saturday

PARTICIPATION EVENT

The Scout Slogan is "Do a Good Turn Daily." In keeping with SWC tradition, we offer a camp-wide Good Turn Project. Send 2 or 3 members from your patrol to complete this year's project for the Rangers. **Bring work gloves and water.** The whole patrol earns the bead if at least 2 participate. The start location will be announced at morning assembly.

SATURDAY (CONTINUED)

CAMPSITE EVALUATION

2:00 pm, Sat.

Each campsite will be evaluated on how well it follows the Boy Scouts camping guidelines. Review your Boy Scout Handbook and set up your camp as close as possible to standard practices. Also see Appendix 1.

But do not limit your campsite to the status quo. Pioneering projects, decorations, themed material, comfort, safety, etc. go a long way toward both better scores and a pleasant campsite.

CAMP WIDE ACTIVITY

3:00 pm, Sat.

Camp wide Activity is a chance to have fun and compete or learn something new for **another bead**. Don't miss the chance to show your team spirit and have more fun with one more activity for the day.

CAMP WIDE DINNER

6 – 7 pm, Sat. @ Dining Hall

The camp wide dinner is one of the highlights of the weekend. Patrols bring their meals and decorations to the Dining Hall for a collective feast! Show off your culinary chops because you'll also host **one or two guest staff members**.

The SWC Cook staff will provide drink service: coffee, hot cocoa, fruit drink, ice water, and iced tea but BYOC (cup). Your patrol will provide everything else: utensils, plates, etc.

Patrols also traditionally gussy up their table in the theme of the weekend. Review previous year photos at the SWC website for ideas on how you might do your table up right.

Table decorating begins no earlier than 3 pm. and then food should begin arriving around 5:30. Dinner begins promptly at 6:00 pm.

We request ALL patrols to be "Helpful" and assist with Dining Hall cleanup.

All patrols are asked to share their desserts. Patrols need to have plates and utensils to dish out small servings. Deserts will be placed on the end of the tables in the center of the dining Hall. All patrols are

invited to walk by and sample deserts from other patrols

CAMPFIRE

8:00 pm, Saturday, Meet at Assembly Field

What would Scouting be without a campfire and entertainment? We meet at the Assembly Field at **7:50 pm** and then walk quietly to the amphitheater. Bring your patrol flag from the Dining Hall to display on the amphitheater wall.

Bring something warm to sit on. The seating area is stone and can draw your heat quickly away.

The program is a fun-filled evening of skits, songs, and cheers that **YOU** provide (See Appendix 4), hopefully with enthusiasm and Scout spirit.

Two things happen at Campfire: performances and the Roll Call Ceremony ...

CAMPFIRE PERFORMANCE

Campfire entertainment is provided by **YOU**, the patrols, and we really want to see some great skits or songs this year. Do not leave them to the last minute. Plan write and practice well ahead of time. Using props, costumes and the weekend's theme is highly encouraged.

Submit your skit or song for consideration by delivering a written copy using Appendix 4, complete with all lines scripted out, at any of these places:

- Check-In at Nunn Building

Drop off at Staff Area's mailbox by **12:45** pm Saturday. Keep the time of your performance reasonable. **Make it Scout-appropriate**, i.e., pretend Cub Scouts and Boy Scouts will be in attendance.

After we review your scripts, assume you will perform unless the Staff contacts you by Saturday afternoon. Contact the Scoutmaster if you have any questions.

SATURDAY (CONTINUED)

ROLL CALL CEREMONY

And then it's time for what you've come all this way for: the awarding of Bear Claws during the Roll Call Ceremony.

PATROL LEADERS MEETING

After Campfire. @ Amphitheater

2nd of two required Patrol Leader meetings. Saturday night Patrol Leader meeting is to vote for spirit patrol and the 2026 SPL.

At this meeting ONLY the Patrol Leader from each patrol will be admitted. Your Spirit Patrol ballot will be your entry ticket, so do not forget it.

STAR STUDY

Post Campfire, Sat., Assembly Field

PARTICIPATION EVENT

Clear skies this year unlike last year when it rained? We hope so. It's a favorite evening event ... complete with black bead. Come see the *magical* night sky that can't be seen in metro Atlanta.

Thanks to the Atlanta Astronomy Club for heading this up. They always do a great job!

NIGHT HIKE – NICHOLSON CABIN

Post Campfire, Sat., Assembly Field

PARTICIPATION EVENT

This ~2-mile roundtrip to an old cabin is a moderate hike. Be prepared with a flashlight, a water bottle, and a buddy. What is up there? A bead? Campfire? Something else?

You'll have to hike to find out. This is one of our newest traditions started in 2011. What a way to end the day and the walk will warm you up before crawling into your sleeping bag.

New!!: Listening Post at the Carlock Pavillion. Check it out for a special new bead

SUNDAY

SCOUT'S OWN

8:30 am, Sun. @ Location Council Ring

PARTICIPATION EVENT

A Scout is Reverent. A simple, interfaith worship service will be offered. Location will be the old council ring near the boat dock. Attendees receive a Purple Bead. Elements of the Christian faith will be included. If anyone wishes to have elements of their faith included, contact the SWC SPL ahead of time.

If you sing or play a musical instrument, please bring it for the Scouts Own Service and let the Registrar know at Check-in that you are willing to help. More vocalists and musicians are always welcome.

CLOSING MORNING ASSEMBLY

9 am, Sun. @ Assembly Field

Directly after Scout's Own, we have our last roll call and fun at the assembly field. "Gifts" to the SPL and SM are given, next year's SPL is announced, and this year's Scoutmaster is inducted into the Silver Claw patrol.

And most importantly, the Honor and Spirit Patrol awards are announced. After that, it's back to camp, clean up and head for home sweet home.

CHECKOUT

Nunn Building

When your campsite is cleaned and has been inspected by a staff member, **bring your campsite number** (the one posted in your campsite) and come to checkout.

You will receive your exit packet: forms, participation and winning beads, patches, etc.

Trash goes in the dumpster behind the dining hall.
Leave No Trace!

RECOGNITION & JUDGED EVENTS

<p><u>Recognition</u></p> <ul style="list-style-type: none"> • Honor Patrol Gold • Spirit Patrol Clear <p><u>Judged:</u> 1st, 2nd, and 3rd (Blue, Red, White)</p> <ul style="list-style-type: none"> • Each Morning Games • Patrol Flag • Wood Carving • Table Decorations 	<p><u>Participation</u></p> <ul style="list-style-type: none"> • Astronomy Black • Campsite/Pioneering Project Tan • Camp wide Activity Orange • Night Hike Glow-in-the-dark • Good Turn Project Green • Presentation Board Copper • Worship Service Purple • SWC Staff Yellow
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DETAILS

If bead color is not mentioned, then it is a 1st, 2nd, or 3rd place prize.

HONOR PATROL

Gold Bead

This is the TOP award. It is given to the one patrol that achieves the highest overall score. Score is calculated per the Loading Factors (see description).

For the uninitiated, this may seem to be a distant goal. But, for the observant SWC participant, the quest for the gold bead is reachable. We encourage this “Scouting” competition only to bring out the BEST in each of us and to show others that we can be in competition while still having fun as Scouts.

If you truly want to be the Honor Patrol, **follow this entire document carefully.** Participate well in all games, show your best Scouting spirit, and your objective just might be reached.

Additionally, the Honor Patrol has their choice of campsites at next year’s SWC.

Honor Patrol (1st place only) Loading factors:

Game Results	(pg. 6).....	25%
Participation	(pg. 10).....	25%
Spirit Patrol Votes	(pg. 9).....	20%
Campsite Evaluation	(pg. 10)	15%
Patrol Flag Judging	(pg. 9).....	10%
<u>Complete Registration</u> ...	(pg. 5).....	5%
		100%

SPIRIT PATROL

Clear Bead

All SWC Patrol Leaders will vote for the patrol with the most "Spirit" at the 2nd Patrol Leaders meeting Saturday evening after campfire at the Amphitheater. The winner of the Spirit Patrol receives a hefty 20% score toward the Honor Patrol. But just because a patrol wins the Spirit award does not guarantee an Honor Patrol win ... but it sure helps!

To win this bead, show your fellow Scouters your patrol Scouting Spirit! Costumes, cheers, inter-patrol support, Camp wide Game/Activity, Memorabilia display, etc. goes toward how your fellow Scouters perceive you. The question you should ask is, "Will other Patrol Leaders remember my patrol's Spirit (and name) come voting time?"

Additionally, the Spirit Patrol has second choice, after the Honor Patrol, of campsites at next year's SWC.

PATROL FLAG

For top prize winner, your flag should use natural materials and be an original design. It must display ...

- Your patrol name & SWC 2024"
- Your Unit number, Your District/Council and BSA affiliation
- Recognize each individual patrol member

All patrol members should participate in the construction. Judging will also be based on theme adaptation, originality, craftsmanship, and carrying practicality. The use of natural, non-commercial, traditional materials is noticed by the judges.

Drop off your flag at the Dining Hall for judging no later than 3:00 pm on Saturday. Many drop them off on their way to the Good Turn project or the Camp wide game/activity.

WOOD CARVING

This is the only event for individuals. It is amazing what some of you can do with a piece of wood and **hand tools** in less than a day. All participants will receive a special bead.

SWC Staff will provide traditional wood blocks. Request these at check in. **You may NOT use any other piece of wood either from your inventory or previous years.** Any other wood used will be disqualified.

Obtain your block at check-in or at the Friday night Patrol Leaders meeting. Use only hand tools. The use of power tools will disqualify your submission.

Judging is based on originality, workmanship, BSA orientation and general appeal. **This year, judging will be done by Patrol Leader silent ballot, not by Staff like in previous years.** Entries must be in the Dining Hall for judging no later than 3:00 pm on Saturday.

Carving to the theme increases your chance of winning ... hint, hint.

TABLE DECORATIONS

What a sight at the Saturday evening dinner! craftsmanship (handmade vs. store-bought), Creative and wonderful decorations adorn each table functionality, and practicality. The decorations make the meal extra special. (See the SWC fit on the table, be stable, and safe. Do not forget to visit the website picture archive for ideas!) leave room for eating. 😊

We encourage your patrol to provide decorations and/or centerpieces reflecting the theme of the weekend, your patrol identity, and Scouting. Tables are judged on creativity, craftsmanship (handmade vs. store-bought), functionality, and practicality. To facilitate assembly, the Dining Hall opens at 3 pm ... no earlier ... to allow setup. Have decorations completed by 5 pm so the judges have ample time.

You may eat at your campsite if your patrol is more comfortable doing so. Table decorations in the dining hall are not required, but if you would like a chance to judged for the beading, then you will want to participate.

PARTICIPATION

Patrol participation is based upon a combination of items. Factors in this category include:

- Providing 2 totems and correct paperwork at check-in
- Bring a Presentation Board to the Café.
- Have a minimum of two members participate in the Good Turn Project
- Participate in the camp wide activity
- Display a table decoration at the camp wide dinner

CAMPSITE

See Appendix 1 for some Campsite Evaluation Criteria.

Evaluation of campsites by SWC staff starts after 2:00 pm on Saturday and should be completed by 4:00 pm. Each campsite will be visited.

It is not a requirement that someone be in your campsite during that time, i.e., no score will be lost or gained by interacting with the visiting staff.

Even though they enjoy visiting patrols, try not to 'keep' them too long as they have several campsites to review.

All patrols will be evaluated against standards found in the Boy Scout Handbook and Scoutmaster's Handbook. In other words, you are not competing against other campsites.

Shared campsite facilities, i.e., pavilions, Adirondacks, etc., will be scored as one patrol. So, if two patrols utilize the pavilion as their kitchen, both will receive the same score for that usage.

We will recognize the patrols that go above and beyond in constructing a shelter, camp gadgets, or a special gateway; however, these items will not be factored into the campsite evaluation score.

1. Form a patrol of **at least six (6) and no more than ten (10)** adult leaders from your Pack, Troop, Crew, Ship, Post or Team or a combination of the above. All adults must be registered with the BSA.

If you are an individual in need of a patrol or a patrol that needs additional members, contact the Scoutmaster who will help match individuals with patrols or help you to form a provisional patrol.

2. **Check-in is on Friday from 3-6 pm & 7-10 pm.** Be prepared to agree that each participant has a BSA Medical form (Parts A & B) with a stapled copy of their insurance for each participant, two (2) copies of your patrol roster and two (2) totems. **Pick up Patrol Packets at the Nunn Building from 3-6 pm and then at the DINING HALL from 7-10 pm.**

3. Bring all equipment and food your patrol will need for a fun-filled, cold-weather campout. You may drive to and unload equipment at your campsite, **but immediately return vehicles to one of the required parking areas.**

CARS ARE NOT ALLOWED IN CAMPSITES WITHOUT A PERMIT.

Permits may be requested at registration during check-in and will be issued by the Medical Officer. Please let us know ahead of time if needed. One (1) trailer is allowed in each campsite, but the accompanying tow vehicle must be moved to a parking lot. You may not block the road in any way. **If you use a vehicle to transport food to the dining hall for the Saturday night meal you must only park it in your campsite while it is being loaded or unloaded.**

4. **Patrols are ENCOURAGED to bring pioneering-type camp gadgets** that will make your weekend more *magical* and that demonstrate good Scouting skills. Practice low impact camping techniques to prevent unnecessary wear on the facilities. Youth in your units will follow your example so practice what you preach. Your campsite will be evaluated using the same standards used for our Scouts' campsites. The Scoutmaster Handbook is a great source for this information. Also see Appendix 1.
5. Patrols are encouraged to prepare a **three-panel Presentation Board of an activity or activities of your Unit to share with others.** Boards will be presented at the Main Pavilion for others to view during the Colossal Cobb Café. Boards are not being judged; however, Patrol members, which have Presentation Boards displayed will receive a Copper Bead at Checkout!

6. Create an awesome, well-practiced and understandable **patrol cheer/yell** to show your Scouting Spirit. Add a song and a call and you will surely be in the running for the Spirit Patrol award.
7. **BE PREPARED:** Dress for cold weather. If you have never cold weather camped, research and ask how to do it. There's no bad weather, only poor clothing choices!
8. Plan and practice a **skit, song, or cheer** for the Campfire. Do something other leaders would want to offer to their Scouts. The SWC Campfire is a lot of fun, and we want your patrol to be part of it. Submit your skit or song for consideration using Appendix 4: deliver a written copy complete with all lines scripted out at the Staff Area by 12:45 pm, Saturday. Performance should be reasonably short. Ensure its Scout-appropriate. Contact the Scoutmaster if you have questions about your selection/creation.
9. **Scout's Own Service Needs Singers and Musical Instrument players.** Enthusiasm is greatly appreciated. Scout's Own is also a time to see how we handle a non-denominational service. Come for reverence and take ideas back to your Pack, Troop, or Crew!

10. We strongly recommend that each Patrol have the following additional items with them (especially during the games) to fully enjoy and participate in the planned activities:

- A Working Compass
- Current edition of the **Boy Scout Handbook**
- The **current Field Book**
- **The "10 Essentials"**
- **Paper, pen/pencil** (do pens write well in cold?)
- **Patrol first aid kit**
- **Work gloves** for the good turn project
- **Scouting Spirit** (Always)

If there are other items to bring, we will advise the Patrol Leaders via e-mail at least 2 weeks before SWC.

11. Visit the SWC Web Site for information, who to contact, copies of forms, history and other interesting facts, and any last-minute info: www.swcbsa.org.
12. **Remind: During the weekend, we will communicate with patrols through the Remind app. available on Apple and Android. This will be used to communicate any schedule changes during the weekend. To join, visit: Remind and join class "SWC Participants 2024" @ bbee698.**



Note: Although cell and data coverage are excellent at Woodruff, the use of electronic devices is not permitted during the games.

Appendix 1

Campsite Evaluation Criteria

Information taken from Scoutmaster's Handbook and Woodruff Health & Safety Report

Tents

- Pitched properly, uses a ground-cloth
- Natural drainage, i.e., no trenching or ditches
- Neat, clean, orderly
- Adequate distance from fire and kitchen, i.e., min. 10 ft.

Kitchen & Dining Area

- Duty roster posted and visible
- Cooking area cleared of non-in-use combustibles
- Permanent fire pit free from debris
- Sump marked properly at edge of camp, strainer in place Food safely stored in sealable containers, bear bag, etc.
- Dining fly or another shelter set up
- Dining area neat, trash safely stored

Latrine

- Toilet paper available
- Clear of trash and washstand clean
- "Men" / "Women" sign used (*This will count the same for all patrols in a campsite*)

Campsite Area

- Clear of trash, receptacles available
- Natural ground cover undisturbed
- Fire control equipment...buckets, extinguisher, etc. .. available
- Fires attended; Completely out before leaving
- Fuel yard marked with fuel properly stored
- Wood yard marked, neat, with equipment stored safely
 - Trip hazards marked, i.e. colored cord, foil, tape, etc.
- First Aid kit available, labeled, and visible
- Unit identification/Patrol Flag displayed
- American Flag displayed
- No unauthorized vehicles

Special Recognition

- Site entryway (gate)
- Pioneering methods in use!

Appendix 2

Key Times to Remember

(Use this with the Schedule on Page 3)

When What Where

Friday

3 – 10 pm Check-In 3 - 6 pm, at Main Gate (no early arrivals)
7 - 10 pm, **Dining Hall**

6:00 pm Colossal Cobb Café **Dining Hall** (Bring your displays)

9:15 pm Patrol Leaders Meeting Dining Hall

Saturday

8:30 am Morning Assembly Assembly Field
Starts **on time** with the raising of the colors. So why not get there at 8:15 am?

12:45 pm Campfire Skits Due Staff HQ Mailbox

2:00 pm Good Turn Project *To Be Announced*
Campsite Evaluations Begin.... All sites inspected between 2 & 4 pm

3:00 pm Patrol Flags due in Dining Hall – Judging starts @ 3:15 pm**
Wood Carvings due in Dining Hall – Judging starts @ 3:15 pm**

3:00 pm Camp wide Activity/Game..... **@Dining Hall - Carlock Pavilion**

3:00 – 5:00 pm Table Decoration Setup Dining Hall – Judging starts @ 5 pm**

5:00 pm Meal setup..... Dining Hall

6:00 pm SWC Grace & Camp wide Dinner..... Dining Hall

7:50 pm Meet to walk to campfire..... Meet at Assembly Field

After Campfire: Patrol Leaders Meeting Amphitheater – **Only Patrol Leaders Admitted**

Sunday

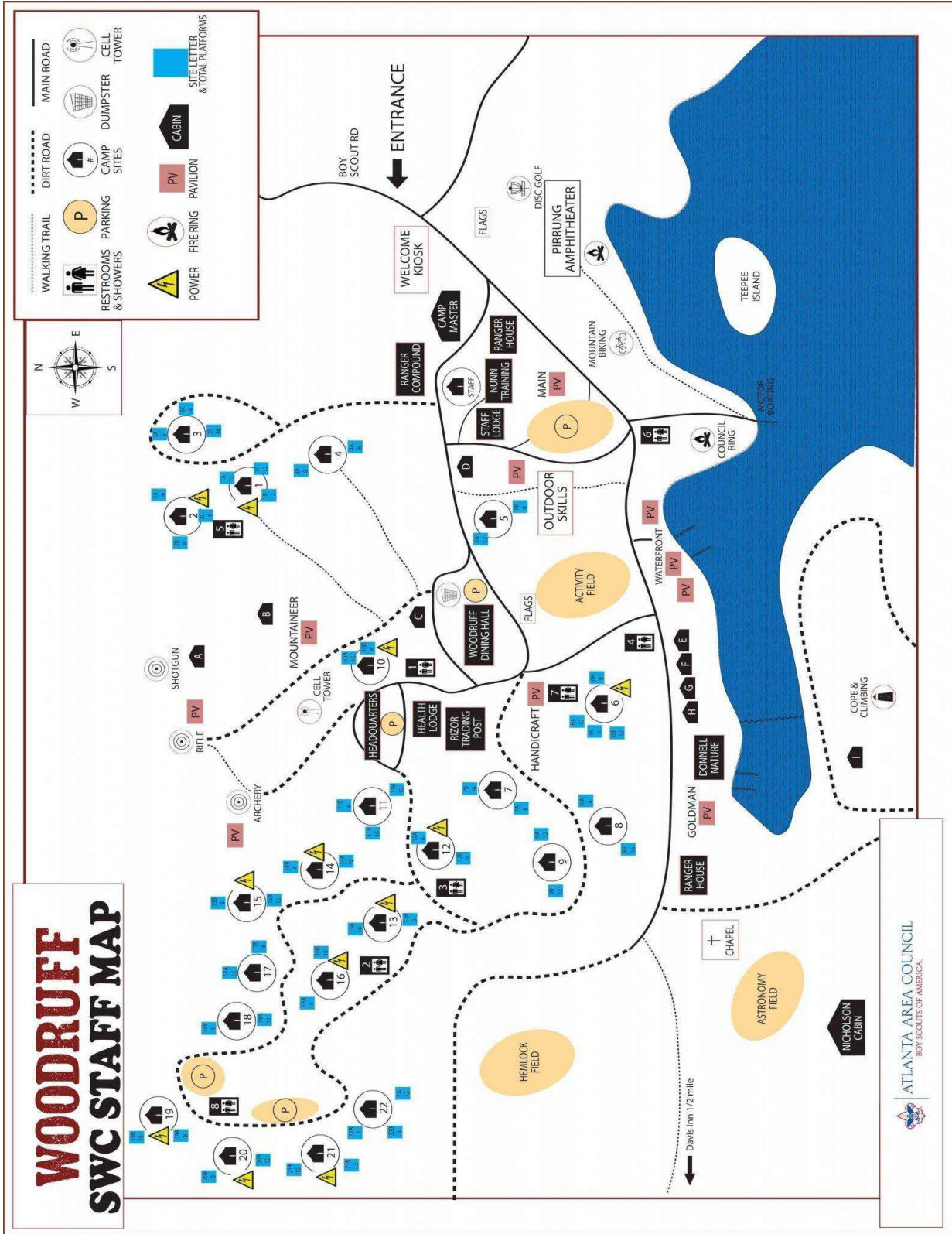
8:30 am Interfaith Service Council Ring Motorboat Road

9:00 am Closing Assembly Assembly Field

** Entries that arrive after judging begins will not be judged.

Appendix 3

Map of Woodruff SWC 2025



Appendix 5

2025 Scouters Winter Campout

Patrol Roster

(2 copies at check-in. Print clearly.)

Patrol Name _____ Unit & No. _____

	NAME	HOME UNIT & NO.	HOME DISTRICT	SWC experience (before 2022)
Ex:	John Doe	Troop ###	Silver Comet	6 years
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				

Guests

abc
de

Campsite # _____

Note: Patrols are limited to 10 members - if you have guests staying with you, add their names to provide an accurate count of Scouters at this event. **All attendees and guests must have a BSA Health Form parts A & B and a copy of the front and back of insurance card.**

Patrol Leader Name _____ Phone # _____

Mailing Address _____

E-Mail Address _____