SWC – Table Decoration Judging Form

Checked

In the several teams. At least two teams must judge each table and no one can judge their own unit or a unit they know extremely well – scouts' honor. Any table who's score varies by more than 20% will require a third judge (tie breaker).

		5 is highest score.	
SWC 2025		SWC 2025	
Table Decoration		Table Decoration	
Theme Adaptation	1 2 3 4 5	Theme Adaptation	1 2 3 4 5
Creativity/Patrol Identity	1 2 3 4 5	Creativity/Patrol Identity	1 2 3 4 5
Craftsmanship	1 2 3 4 5	Craftsmanship	1 2 3 4 5
Functionality/Practicality	1 2 3 4 5	Functionality/Practicality	1 2 3 4 5
Stable/Fits on Table	1 2 3 4 5	Stable/Fits on Table	1 2 3 4 5
Score		Score	
SWC 2025		SWC 2025	
Table Decoration			
	1 2 3 4 5	Theme Adaptation	
Creativity/Patrol Identity	1 2 3 4 5	Creativity/Patrol Identity	1 2 3 4 5
Craftsmanship	1 2 3 4 5	Craftsmanship	1 2 3 4 5
Functionality/Practicality	1 2 3 4 5	Functionality/Practicality	1 2 3 4 5
Stable/Fits on Table	1 2 3 4 5	Stable/Fits on Table	1 2 3 4 5
Score		Score	
SWC 2025 Table Decoration		SWC 2025Table Decoration	
Theme Adaptation	1 2 3 4 5	Theme Adaptation	1 2 3 4 5
Creativity/Patrol Identity	1 2 3 4 5	Creativity/Patrol Identity	1 2 3 4 5
Craftsmanship	1 2 3 4 5	Craftsmanship	1 2 3 4 5
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In the several teams. At least two teams must judge each table and no one can judge their own unit or a unit they know extremely well – scouts' honor. Any table who's score varies by more than 20% will require a third judge (tie breaker).

1 is lowest score - 5 is highest score.

Theme Adaptation

Score as follows –

- 1. No understandable attempt was made at presenting theme
- 2.
- 3. Theme evident but a minor part of the overall theme.
- 4.
- 5. Theme is presented in a clear manner and within scouting guidelines

Creativity/Patrol Identity

Score as follows -

- 1. Minimal attempt or retread from last year
- 2.
- 3. Mixture of a retread and new materials.
- 4. New, fresh approach, creative use of materials does not identify patrol
- 5. New, fresh approach, creative use of materials and clearly identifies patrol

Craftsmanship

Score as follows -

- 1. Looks store bought, hurriedly slapped together
- 2.
- Mixture of store materials and new good stuff.
- 4.
- 5. Well constructed, all natural materials

Functionality/Practicality

Score as follows -

- 1. Too big (overpowering), no place for patrol members to eat
- 2.
- 3. Busy with minimal space for eating.
- 4.
- 5. Well designed as a table decoration,

Stable/Fits on Table

Score as follows -

- 1. Unstable, rickety, unsafe
- 2.
- 3. Over sides of table but generally on table
- 4.
- 5. Impressive while sized properly for this function, stable and safe